

Dotty Pairs Game

- Students play in pairs. One student uses dots as their indicator on the board and the other player takes crosses. Different colored pens can also be used. *Note: Teams of 2 players will also encourage more discourse and conversation amongst team members.*
- Players take turns rolling 2 dice. The numbers are used to form a fraction which can be less than OR greater than one. (Example: If 2 and 5 are rolled, the fractions $\frac{2}{5}$ or $\frac{5}{2}$ can be made.)
- One of the two fractions is chosen and marked on a 0–6 number line with the player's identifying mark (dot or cross).
- Players take turns. The aim of the game is for one player to get three marks uninterrupted by their opponent's marks on the number line.

