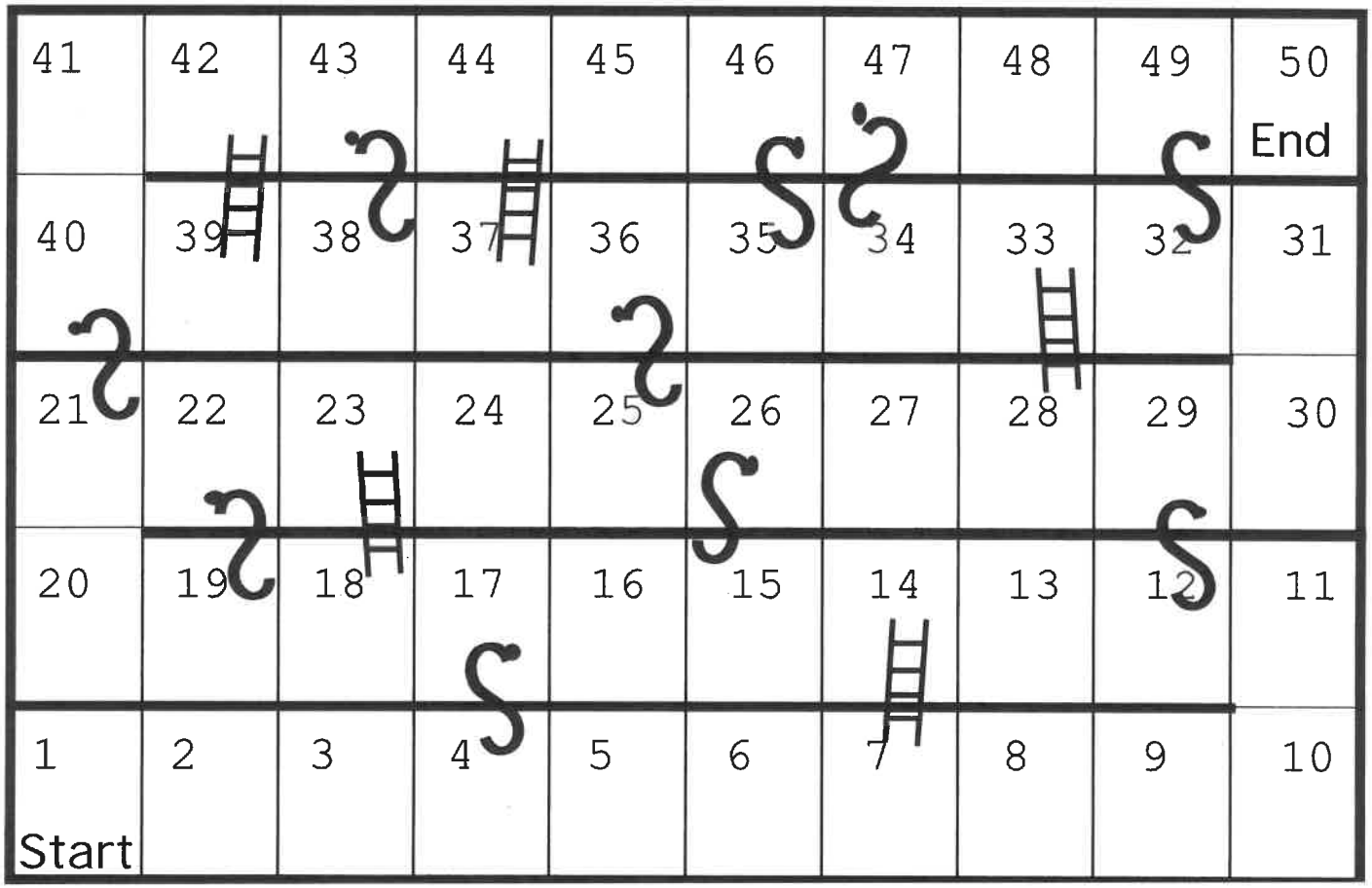
Chutes and Ladders

Players: 1-4

Materials: Two of each color of Cuisenaire rod
Chutes and Ladders Board Game
A token for each player
A small bag or box for rods to be hidden

Rules:
Use token as a marker on the game board. This is traditional "Chutes and Ladders" with a twist. Rather than rolling dice to decide your move, you reach blindly into a bag or box to choose a Cuisenaire rod. The better you are at feeling the lengths of the rods and the better you know their numerical values, the faster you'll advance along the board.

Players take turns drawing a rod from the bag and moving the token forward the number of squares indicated by the rod. If the game token lands on a chute, the player must descend. If the game token lands on a ladder, the player climbs. Each rod, once used, remains out of the bag until all rods have been used. Then all are returned to the bag. To finish, you must land **exactly** on the last square. If you over-shoot, you must count backwards from the end square to count out the requisite number of spaces.